# Student feedback form For projects

# Week 1, Spring term

**Instructions:**

**Please fill in this form by underlining the appropriate score and adding comments. If you would have concerns, please share them with us and also you are encouraged to provide us with your suggestion. Once complete, submit this form to Blackboard Learn by the end of Week 1 of the Spring term.** We want your project to be successful and for your experience over the year to be as beneficial to you as possible. Receiving your feedback at this point in the year gives your supervisor and yourself an opportunity to make positive changes that will help you to maximize your learning experience and academic achievements. Therefore, please do take time to complete this form, and include comments as well as suggestions where you can.

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| Project theme (if a theme selected): Virtual Campus |
| Project Title: Virtual Campus of Whiteknights Campus |
| Supervisor: Tim Threadgold |

Scale: 1: poor 2-4: good 5: excellent

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| Survey Item | Scale | | | | |
| 1. Access to your supervisor (you should normally expect to be able to regularly see your supervisor) and a good communication on your project matters | 1 | 2 | 3 | 4 | 5 |
| Comments (compulsory):  Sends an email out to everyone per a week to meet up, and discuss project matters. I see my supervisor at least one or two weeks.  Suggestions: None. | | | | | |
| 1. Support from your supervisor for gaining learning experience (e.g. monitoring your project progress and deliverables, and managing your project process and plan**)** | 1 | 2 | 3 | 4 | 5 |
| Comments (compulsory): Supports and monitors my progress of my project, helps me with suggestions and any tasks that I might require Tim to do.  Suggestions: None needed. | | | | | |
| 1. Support from your supervisor with a development of the technical knowledge and skills for your project | 1 | 2 | 3 | 4 | 5 |
| Comments (compulsory): Tim has supported with helping me develop my technical knowledge and skill for my project by providing me links on which programs I should use for my project and how to learn how to use programs that will aid in creating my project.  Suggestions: None needed. | | | | | |
| 1. Support from the Project Coordinator (e.g. explanation of the procedures and requirements of the project module, and response to module related questions and issues) | 1 | 2 | 3 | 4 | 5 |
| Comments (compulsory): The project coordinator has given me a good explanation of procedures and requirements of the project module. I feel like I understand what my project requires me to do and any issues that I should avoid.  Suggestions: None needed. | | | | | |
| 1. Assistance from the Technical Support staff (e.g. lab-based technical support) | 1 | 2 | 3 | 4 | 5 |
| Comments (compulsory): Been doing most of my work in my own personal space as the university computers do no support unity on their lab computers. Despite this Tim has offered to let him use his office to try out the virtual reality tools in his office, however despite this. Using my phone as Google Cardboard, will suffice for now until I may switch to Vive/Oculus.  Suggestions: Possibility add Unity to the main lab computers? | | | | | |